

## A Brief Introduction to Analog Computers

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### *Abstract*

*An analogue computer is a sort of computer that uses the unendingly changeable aspects of physical phenomena like electrical, mechanical, or hydraulic quantities to model the matter being resolved. In distinction, digital computers represent varied quantities symbolically, as their numerical values amendment. As associate analogue computer does not use separate values, however, rather continuous values, processes cannot be dependably recurrent with actual equivalence, as they will with turing machines. In contrast to digital signal process, analog computers do not suffer from the quantisation noise, however, square measure restricted by analog noise.*

**Keywords:** *Analog computer, electrical, mechanical, hydraulic, scientific*

### **INTRODUCTION**

Analog computers were wide utilized in scientific and industrial applications, wherever, digital computers of the time lacked adequate performance. Analog computers will have an awfully wide selection of quality. Slide rules and nomographs area unit the best, whereas, military service gunshot management computers and enormous hybrid digital/analog computers were among the foremost difficult. Systems for method management and protecting relays used analog computation to perform management and protecting functions [1].

### **SETUP**

Setting up a computer needed scale factors to be chosen, in conjunction with initial conditions-that is, beginning values.

Another essential was making the desired network of interconnections between computing parts. Generally, it had been necessary to re-think the structure of the matter in order that the pc would operate satisfactorily. No variables might be allowed to exceed the computer's limits, and differentiation was to be avoided, generally by rearranging the "network" of interconnects, exploitation integrators in a very totally different sense.

Running an electronic computer, presumtuous a satisfactory setup, started with the pc control with some variables fastened at their initial values. Moving a switch discharged the holds and allowable the matter to run. In some instances, the pc might, once an exact period of time interval, repeatedly come back to the initial-conditions state to reset the matter, and run it once more.

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## TIMELINE OF ANALOG COMPUTERS

### Precursors

This is an inventory of samples of early computation devices that are unit thought of to be precursors of the fashionable computers. A number of them might even be dubbed as 'computers' by the press, though they will fail to suit the fashionable definitions [2]. The south-pointing chariot is often thought of the earliest data processor. It had been a mechanical-gear vehicle used for to recognize the southern cardinal direction. The sector, a calculative instrument used for finding issues in proportion, trig, multiplication and division, and for numerous functions, like squares and cube roots, was developed within the late sixteenth century and located application in implements of war, measuring and navigation. The measuring system was a manual instrument to calculate the realm of a closed figure by tracing over it with a mechanical linkage.

The analog computer was made-up around 1620–1630, shortly once the publication of the idea of the index. It is a non-automatic information processing system for doing multiplication and division. As analog computer development progressed, more scales provided reciprocals, sqs and square roots, cubes and cube roots, additionally, as transcendental functions like logarithms and exponentials, circular and hyperbolic trig and different functions. Aviation is one in all the few fields wherever slide rules square measure still in widespread

use, notably for resolution time-distance issues in light-weight craft [3].

### Modern Era

The Dumaresq was a mechanical conniving device unreal around 1902 by Lieutenant John Dumaresq of the Royal Navy. It absolutely was an information processing system that connected important variables of the hearth management downside to the movement of one's own ship which of a target ship. It absolutely was usually used with alternative devices, like a Vickers vary clock to come up with vary and deflection knowledge, therefore, the gun sights of the ship may be unendingly set. Variety of versions of the Dumaresq was made of skyrocketing quality as development proceeded [4].

Starting in 1929, AC network analyzers were made to unravel calculation issues associated with wattage systems that were large to unravel with numerical strategies at the time. These were primarily scale models of the electrical properties of the life-size system. Since network analyzers might handle issues large for analytic strategies or hand computation, they were conjointly accustomed solve issues in atomic physics and within the style of structures. Quite fifty massive network analyzers were designed by the top of the 1950s.

Educational analog computers illustrated the principles of analog calculation. The

Heathkit EC-1, a \$199 academic computing device, was created by the Heath Company, USA 1960. It absolutely was programmed victimisation patch cords that connected 9 operational amplifiers and different parts [5]. General electrical conjointly marketed associate degree "educational" computing device kit of a straightforward style within the early 1960s consisting of a 2 semiconductor tone generator associate degree 3 potentiometers wired such the frequency of the generator was nulled once the potentiometer dials were positioned by hand to satisfy an equation. The relative resistance of the potentiometer was then appreciating the formula of the equation being resolved. Multiplication or division may well be performed reckoning on that dials were thought of inputs and that was the output. Accuracy and determination was restricted and a straightforward analogue computer was additional accurate; but, the unit did demonstrate the essential principle.

In process management, thousands of analog loop controllers were accustomed mechanically regulate temperature, flow, pressure, or different method conditions. The technology of those controllers ranged from strictly mechanical integrators, through vacuum-tube and solid-state devices, to emulation of analog controllers by microprocessors.

### **Electronic Analog Computers**

The similarity between linear mechanical elements, like springs and dashpots (viscous-fluid dampers), and electrical elements, like capacitors, inductors, and

resistors is hanging in terms of arithmetic. They will be sculpturesque exploitation equations of an equivalent kind.

However, the distinction between these systems is what makes analog computing helpful. If one considers an easy mass-spring system, constructing the physical system would need creating or modifying the springs and lots more and plenty. This might be followed by attaching them to every different associate degree an applicable anchor, assembling equipment with the suitable input vary, and at last, taking measurements. In additional difficult cases, like suspensions for sport cars, experimental construction, modification, and testing is each difficult and pricey.

The electrical equivalent will be made with some operational amplifiers (op amps) and a few passive linear components; all measurements will be taken directly with a scope. Within the circuit, the (simulated) 'stiffness of the spring', for example, will be modified by adjusting the parameters of an electrical condenser. The electrical system is an analogy to the physical system, therefore, the name, however, it is less costly to construct, typically safer, and generally abundant easier to change.

As well, an electronic circuit will generally operate at higher frequencies than the system being simulated. This permits the simulation to run quicker than real time (which may, in some instances, be hours, weeks, or longer). Fully fledged users of electronic analog computers aforementioned that they offered a relatively intimate management and understanding of the matter, relative to digital simulations.

The drawback of the mechanical-electrical analogy is that physical science square measure restricted by the vary over that the variables might vary. This can be known as dynamic vary. They are conjointly restricted by noise levels. Floating-point digital calculations have a relatively large dynamic vary.

These electrical circuits also can simply perform a large type of simulations. For instance, voltage will simulate water pressure and current will simulate rate of flow in terms of isometric metres per second. An measuring instrument will give the whole accumulated volume of liquid, victimization an input current proportional to the (possibly varying) rate.

### **Analog-Digital Hybrids**

Analog computing devices are quick, digital computing devices are a lot of versatile and correct, therefore, the plan is to mix the two processes for the simplest potency. An example of such hybrid elementary device is that the hybrid multiplier factor wherever one input is an analog signal, the opposite input could be a digital signal and, therefore, the output is analog. It acts as an analog potentiometer upgradable digitally. This type of hybrid technique is especially used for quick dedicated real time computation once computing time is extremely important as signal process for radars and customarily for controllers in embedded systems.

In the early 1970s analogue computer makers tried to tie along their analogue computer with a data processor to urge the benefits of the two techniques. In such systems, the data processor controlled the

analogue computer, providing initial set-up, initiating multiple analog runs, and mechanically feeding and aggregation knowledge. The data processor may additionally participate to the calculation itself exploitation analog-to-digital and digital-to-analog converters.

## **IMPLEMENTATIONS**

### **Mechanical Analog Computers**

While a good form of mechanisms are developed throughout history, some stand out thanks to their theoretical importance, or as a result of they were factory-made in vital quantities. Most sensible mechanical analog computers of any vital complexness used rotating shafts to hold variables from one mechanism to a different. Cables and pulleys were employed in a Fourier synthesizer, a tide-predicting machine that summed the individual harmonic parts. Another class, not nearly yet well-known, used rotating shafts just for input and output, with exactitude racks and pinions. The racks were connected to linkages that performed the computation.

Integration with regard to another variable was done by a rotating disc driven by one variable. Output came from a pickoff device (such as a wheel) positioned at a radius on the disc proportional to the second variable. (A carrier with a combine of steel balls supported by tiny rollers worked particularly well. A roller, its axis parallel to the disc's surface, provided the output. It absolutely was control against the combine of balls by a spring).

Arbitrary functions of one variable were provided by cams, with wheelwork to

convert follower movement to shaft rotation.

Functions of two variables were provided by three-dimensional cams. In one smart style, one amongst the variables revolved the cam. A subfigure follower affected its carrier on a pivot axis parallel to it of the cam's rotating axis. Pivoting motion was the output. The second variable affected the follower on the axis of the cam. One utilisation was ballistics in arms.

Coordinate conversion from polar to rectangular was done by a mechanical resolver (called a "component solver" in US Navy readying computers). Two discs on a typical axis positioned a slippy block with pin (stubby shaft) on that. One disc was a face cam, and an addict on the block within the face cam's groove set the radius. The opposite disc, nearer to the pin, contained a straight make time for that the block affected. The input angle revolved the latter disc (the face cam disc, for an unchanging radius, revolved with the opposite (angle) disc; a differential and a number of gears did this correction).

### **Electronic Analog Computers**

Electronic analog computers generally have front panels with various jacks (single-contact sockets) that let patch cords (flexible wires with plugs at each ends) to form the interconnections that outline the matter setup. Additionally, there are a unit exactness high-resolution potentiometers (variable resistors) for putting in (and, once required, varying) scale factors. Additionally, there is seemingly to be a zero-center analog pointer-type meter for modest-accuracy voltage activity. Stable,

correct voltage sources offer notable magnitudes.

Typical electronic analog computers contain anyplace from some to 100 or a lot of operational amplifiers ("op amps"), named as a result of they perform mathematical operations. Op amps area unit a specific kind of feedback electronic equipment with terribly high gain and stable input (low and stable offset). They are invariably used with exactness feedback parts that, operative, virtually get rid of the currents coming back from input parts. The bulk of op amps in a very representative setup area unit summing amplifiers that add and cipher analog voltages providing the result at their output jacks. As well, op amps with capacitance feedback area unit typically enclosed in a very setup; they integrate the add of their inputs with relevance time.

Integrating with regard to another variable is that the nearly exclusive province of mechanical analog integrators; it is virtually never worn out electronic analog computers. However, on condition that a tangle resolution does not amendment with time, time will function one amongst the variables.

Other computing parts embrace analog multipliers, nonlinear operate generators, and analog comparators. Electrical parts like inductors and capacitors employed in electrical analog computers had to be fastidiously factory-made to cut back non-ideal effects. For instance, within the construction of AC power network analyzers, one motive for victimization higher frequencies for the calculator (instead of the particular power frequency) was that higher-quality inductors might be



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additional simply created. Several general analog computers avoided the employment of inductors entirely, re-casting the matter in a very kind that would be resolved victimization solely resistive and electrical phenomenon parts, since high-quality capacitors are comparatively simple to create.

### LIMITATIONS

In general, analog computers square measure restricted by non-ideal effects. An analog signal consists of four basic components: DC and AC magnitudes, frequency, and phase. The important limits of vary on these characteristics limit analog computers. A number of these limits embrace the operational electronic equipment offset, finite gain, and frequency response, noise floor, non-linearities, temperature constant and parasitic effects at intervals semiconductor devices. For commercially accessible electronic elements, range of those aspects

of input and output signals square measure continuously figures of benefit.

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